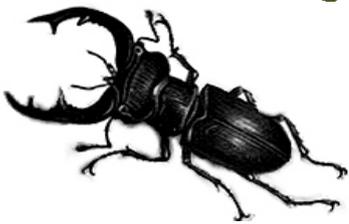


The Lady of the Soil

A Warlock Patron
by Harlen Eherenman



Death occurs so that life may continue. You will feed the rich, dark soil with blood and bone.

You will not suffer the dead to cling to life. You will preserve the cycle.

It is right that spring shoots grow. You will help them.



The Lady of the Soil

She Who Tends, She Who Takes

Nature is not interested in individuals, nations, kings or queens. You are one of the few who sees beyond the scope of our petty stories; one who knows that life ends with death, and that death gives rise to life. This is the truth of the world. This is why The Lady of the Soil spoke to you.

It is possible that The Lady has always existed. Certainly, in the oldest known myths, there are mentions of a keeper; one who tends to the end of things, and ushers in beginnings. When she is mentioned, two things are always the same: one, beneath her matted, tangled locks of thick, dark hair, flowers bloom where her eyes should be. Two, though she speaks to her chosen few in dreams and visions, it is not through words. Indeed, whenever she opens her mouth, rich dark soil tumbles out in an unending stream.

The Lady of the Soil is not a god. Nor is she a pretender to divinity, a jealous demigod or a devil; she is something else, besides. If any once knew her origins, they are long, long gone. After all, if there is one truth that The Lady holds close, it is that all must serve the cycle.

The terms of your agreement:

Death occurs so that life may continue. You will feed the rich, dark soil with blood and bone.

You will not suffer the dead to cling to life. You will preserve the cycle.

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Expanded Spells

An agreement with The Lady of the Soil lets you choose from an expanded list of spells when you learn a warlock spell. The following spells are added to the

1st - Detect Poison & Disease, Inflict Wounds

2nd - Lesser Restoration, Gentle Repose

3rd - Speak With Plants, Revivify

4th - Blight, Death Ward

5th - Insect Plague, Reincarnate

Patron Features

Lvl. 1 - Thornprick

Starting at 1st level, you can beckon those The Lady has called back to the cycle. Make a melee spell attack against a single target. On a hit, the target must make a Constitution saving throw vs. your Warlock spell DC. On a failed save, they gain the 'Poisoned' condition. This ability deals no damage.

Additionally, your connection to the cycles of The Lady of the Soil has rendered you immune to the 'Poisoned' condition, and resistant to Poison damage.

Lvl. 6 - Blood Feeds the Brambles

Beginning at level 6, the wilds themselves spring to your defense. When an enemy attack deals damage to you, you can use your reaction to call a 10-foot radius thicket of vicious weeds and thornbushes centered on your location, which lasts for 1 minute. Any other creature treats the area as difficult terrain, and takes 2d4 piercing damage for every 5 feet they travel through the thicket. You are immune to these effects. Once you use this feature, you can't use it again until you finish a short or long rest.

Lvl. 10 - Speak to the Wilds

Starting at 10th level, you learn to read the language of the birds wheeling through the sky, and listen to the whisper of the wind in the leaves. Once per long rest, you can cast the spell *Commune With Nature* without expending a spell slot, allowing you to gather information about your surroundings within a radius of 300' feet. You instantly gain knowledge of up to three facts of your choosing regarding any of the following subjects as they relate to the area: terrain and water, flora and fauna, significant creatures, influence from other planes, or artificial structures.

Lvl. 14 - All Must Serve The Cycle

At 14th level, you have learned that everything must serve the cycle of The Lady of the Soil. With Her blessing, you can remind the beasts of the wild of their duty to The Lady of the Soil. Once per short or long rest, you may make a melee spell attack against a beast or monster. If successful, they must make a Wisdom save vs. your Warlock spell DC, or be subject to your control as by the *Dominate Beast/Monster* spells. The duration of this ability is 1 minute, and it does not work on any target with an Intelligence of 7 or higher.



Invocations of The Lady of the Soil

Unchecked Overgrowth

Prerequisite: Patron (The Lady of the Soil), 5th level

You can cast Plant Growth at will without expending a spell slot.

Beckoning Song

Prerequisite: Patron (The Lady of the Soil), Pact of the Chain, 5th level

You can use your action to cast Find Familiar using a Warlock spell slot. You can't do so again until you finish a long rest.

Beacon of Unfortunate Fate

Prerequisite: Patron (The Lady of the Soil), 7th level

You can use your action to cast Fairy Fire at will as a ranged spell attack (60') versus a single target. This invocation can target a maximum number of creatures up to your Charisma modifier.

Feverish Grasp

Prerequisite: Patron (The Lady of the Soil), 7th level

You can use your action to cast Ray of Sickness as a 1st level spell at will as a melee spell attack.

